

English

We will be reading 'Wolf Brother' by Michelle Paver, making predictions for what we think will happen next and inferring the reasons behind characters' actions. We will be writing a range of fiction and non-fiction texts with a clear emphasis of maintaining an awareness of our purpose and audience each time we write. We will also be embedding our grammar learning throughout our reading and writing.

Science—Evolution & Inheritance

How have living things changed over time? Fossils are evidence of things that inhabited the Earth millions of years ago. How do living things inherit characteristics from their parents, and how does this create variety in the living world and contribute to the adaptations of animals and plants to their environments?

Art:

Using natural and found materials, the children will be recreating cave paintings and mark-making from the stone age.

Music:

The children will be practising their stone age drumming skills, learning longer performances by heart and learning aurally different rhythms.

Religious Education

We will be looking at the Gospels, the amazing things that Jesus did and why there are differing accounts of the same events. We will also be thinking about why Jesus died on the cross for us.

PSHE

We will be 'going for goals and looking at future careers that we could pursue.

The Stone Age— Year 6 - Term 4



Physical Education

We will be using Creative Dance to choreograph some Stone Age inspired dances.

Games

We will be developing our skills of dribbling and passing in hockey. We will improve our ball control and have opportunities for paired work and teamwork.

Mathematics

We will be working on ratio and proportion— scaling up and down, and finding proportions of quantities and ratios in patterns. We will also be working on statistics— creating and interpreting different kinds of graphs and charts including line graphs and bar charts, and finding the mean of groups of data. We will also continue to improve our accuracy and speed with arithmetic by practising this on a regular basis.

Humanities—History

How do archaeologists know about the Stone Age? How is historical evidence interpreted to establish cause and effect in historical changes? We will be learning about the significance of the Stone Age people and how they lived.

Computing

We will be using scratch to code and design games themed around the Stone Age. We will be learning to 'debug' programmes, record scores and edit characters and backgrounds.